# Educational Resources from *Phenomenon Science Education* Student Proficiency Goals for **NGSS 1-PS4-3**



# Information about 1-PS4-3

#### NGSS Performance Expectation 1-PS4-3.

Plan and conduct investigations to determine the effect of placing objects made with different materials in the path of a beam of light.

## **Clarification Statement.**

Examples of materials could include those that are transparent (such as clear plastic), translucent (such as wax paper), opaque (such as cardboard), and reflective (such as a mirror).

#### Assessment Limits.

Assessment does not include the speed of light.

## Science and Engineering Practice (Planning and Carrying Out Investigations)

• Plan and conduct investigations collaboratively to produce evidence to answer a question.

#### **Disciplinary Core Idea (PS4.B: Electromagnetic Radiation)**

• Some materials allow light to pass through them, others allow only some light through and others block all the light and create a dark shadow on any surface beyond them, where the light cannot reach. Mirrors can be used to redirect a light beam. (Boundary: The idea that light travels from place to place is developed through experiences with light sources, mirrors, and shadows, but no attempt is made to discuss the speed of light.)

# **Crosscutting Concept (Cause and Effect)**

• Simple tests can be designed to gather evidence to support or refute student ideas about causes.

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# **Student Proficiency Goals**

## SEP (Planning and Carrying Out Investigations):

- Students work together to create investigation plans for determining how placing objects made with different materials in the path of a beam of light affects the beam of light.
- As part of their investigation plans, students identify and/or describe the materials to be used and how they will be used.
- As part of their investigation plans, students identify and/or describe what light sources will be used and how they will be used.
- As part of their investigation plans, students identify what evidence will be collected.
- Students use evidence collected from their investigations to answer questions about the relationship between the material an object is made from and the behavior of light.

## DCI (PS4.B Electromagnetic Radiation):

- Students know that some objects allow light to pass through.
- Students know that some objects allow some light to pass through.
- Students know that some objects allow no light to pass through and cause a dark shadow.
- Students know that some objects like mirrors redirect a beam of light.
- Students know that light travels from place to place and can be fully blocked, partially blocked, or reflected.
- Students know that the behavior of light when interacting with an object depends on the material the object is made of.

## CCC (Cause and Effect):

- Students consider that the material an object is made from determines how light interacts with that object.
- Students consider how to design simple tests to collect evidence that demonstrates how placing objects made of different materials in a beam of light does or does not change the behavior of the beam of light.
- Students consider how the material an object is made of causes a beam of light to change or not to change.